



ISO-Designer

Version Update from V. 5.4.0 to V. 5.5.0

We automate your success

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1 New features

Below, all features that are new in this version, as well as the enhancements are listed.

1.1 General information

1.1.1 Maximum number of objects in the demo version

In the demo version, the limit of the maximum number of objects in the object pool has been increased from 40 to 100. Allgemein-

1.1.2 Selection of lower level mask elements

The selection of elements on a mask now also works for overlapping elements. To select lower level mask elements, the left Alt key must be pressed and held down. The found elements are then processed backwards according to the Z-order and the selection starts again with the element with the highest Z-order.

1.1.3 Visibility of selected objects in ObjectPool and Workspace

The visibility of selected objects in the ObjectPool and Workspace has been improved.

1.1.4 Creating folders in the workspace

You can now create folders in the Workspace window. This lets you structure masks in a project more clearly.

1.1.5 Separate IOP files for Auxiliary Input/Function objects

The **Auxiliary Function** and **Auxiliary Input** objects have been supplemented by the **Enable Export** and **Objectpool File Name** properties. These properties let you create a separate IOP file for each Auxiliary Function and Auxiliary Input object.

To create an IOP file for an object, enable Export must be checked and a name must be entered for the Object Pool File Name.

An additional IOP file is then always created for each Aux object. The IOP file is stored in the directory of the compiler output.

The file name is then as follows:

<OutputDirectory><Objectpool Filename>.iop

2 Fixed software bugs

This chapter describes the software bugs which have been fixed in the new software release.

2.1 General information

2.1.1 In the object pool, only one object was selected on the mask

Despite multiple selection of objects in the object pool, only one object was selected on the mask.

2.1.2 Error in c file on line 19

A line was missing in the c file.

2.1.3 Some object declarations in the c file were incomplete

In the c-file the following object declarations were incomplete:

- OutputList: The comma at the end and the REF objects were missing
- GraphicsContext: The comma at the end was missing
- ExternalObject: The comma at the end was missing
- Animation: The comma at the end was missing

2.1.4 Font property of ProportionalFontRendering

It was possible to check this property in the Properties window, but the setting was not applied.

2.1.5 Registration dialog behaved incorrectly

After a product was unregistered in the dialog, the input boxes and buttons were not released correctly.

2.1.6 Non loadable iop-file after switching to multi-language

If a resource file was added and used in an existing project, the iop file could not be loaded by the virtual terminals (displays).

2.2 Objects

2.2.1 InputBoolean object had a FontAttribute as child object

The InputBoolean object mistakenly had a FontAttribute as a child object.